

Hafedh MANCHOUL

Full-Stack Web Developer | Graphic Designer

- hamedhmanchoul0@gmail.com
 - (+216) 24 254 493
 - Hafedh Manchoul | Portfolio
- Hafedh Manchoul | LinkEdIn
 - Monastir, Tunisia



About me

Software engineer, excelling in web development and graphic design, I have a strong foundation in all that is visual creation.
I am curious and diligent by nature, which allows me to learn and progress.

Internships	2022 February - June	End-of-Study Internship Key's Agency <ul style="list-style-type: none">- Design of a Web Application - Classified Ads Platform:- Design of UI/UX graphical interfaces.- Frontend development with React.js.- Backend implementation with Node.js.- Creation of the database using MongoDB.
	2025 February - July	End-of-Study Internship Key's Agency <ul style="list-style-type: none">- Developing Computer Vision Models for Football Highlight Generation:- Collect player referees ball goalkeeper and pitch data images.- Cleaning datasets.- Training player detection and pitch detection YOLO models.- Integrate the trained model in one script.

Education	2022 - Present	Professional Master's in Data Science Higher Institute of Computer Science of Mahdia
	2023 - 2025	Software Engineering International Polytechnic School (EPI)
	2019 - 2022	National Bachelor's Degree in Computer Science Specialization: Software Engineering and Information Systems Higher Institute of Computer Science of Mahdia
	2018 - 2019	Baccalaureate Degree in Technical Sciences Bennane Bodheur High School - Monastir

Skills	- HTML5, CSS3
	- JavaScript, React.js
	- Spring Boot, Node.js
	- SQL, MongoDB

Softwares	- Adobe Photoshop (Advanced)
	- Adobe Illustrator (Advanced)
	- Adobe XD & Figma (Intermediate)
	- Adobe premiere pro (Beginner)

Certification	Sep 2021	Advanced CSS and Sass: Flexbox, Grid, Animations and More! UDEMY
	Sep 2021	User Experience Design Essentials - Adobe XD UI UX Design UDEMY
	Apr 2021	PHP et MySQL : la formation ULTIME UDEMY

Languages	English- Conversational
	French- Conversational
	Arabic- Native